ISC Cloud 2010

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Experiences from the OpenNebula Community to Develop Your Organization's Cloud Where to Start, What to Do & What to Avoid

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1. Does One Cloud Fit All?

- Cloud Computing is an evolution of existing data centers
- One solution can not fit all data-center and user requirements and constraints

Constraints from Existing Infrastructure and Processes Requirements from Usage and Deployment Scenarios

"One solution does not fit all requirements and constraints. There cannot be turnkey quick cloud solutions"



1. Does One Cloud Fit All?

Component	Design Parameters	Requirements of Use Cases and Constraints from Infrastructure
Physical Machines	 Memory and CPU per server Number and scalability of servers Hardware virtualization support 	 Memory/CPU requirements of service instances Elasticity of services
Physical Network	Latency/bandwidth per networkNumber and scalability of networks	 Level of coupling between service instances
Physical Storage	 Size, scalability, latency and throughout Organization: DAS/SAN/NAS 	Live migrationScalability of the clusterPerformance
Clusters	Number of clusters	Workloads with different execution profilesScalability in one cluster
Virtual Machine Manager	Hypervisors	Overhead in service instancesLicensing
Interfaces	Administration interfaceCloud interface	Required functionalityCompatibility with existing interfaces
Scheduler	Allocation PoliciesQuota management	 Energy efficiency, load balancing, affinity- aware, capacity reservation, live migration
Cloud bursting	HybridFederation	 Fluctuating demands Security constraints Level of coupling between service instances

2. What is the Role for Public Cloud?

Private Cloud Computing

- Simplify internal operations
- Dynamic allocation of resources
- Higher utilization & operational savings
- Security concerns, A "Public Cloud behind the firewall"
- Build your own public cloud

Hybrid Cloud Computing

- Supplement the capacity of the Private Cloud
- Utility Computing dream made a reality!



3. Implementation Tips

Openness

- Open architectures
- Open interfaces
- Open code

Control and Security

- Policy enforcement
- Acconting/Autorization/Authentication

Automation Multi-tenancy Elasticity Scalability

Standardization

- Use standards
- Implement standards

Interoperabilty/Portability

- It can be installed in any hardware and software
- Provide with choice across most popular cloud interfaces, hypervisors and public clouds

4. What Comes after Cloud?

More Cloud Computing... this is only the beginning

- Cloud computing is starting to become a reality
- Most of deployments are pilot projects

IT Resources will be the Next Utility

- Future enterprise datacenters will look like private Clouds supporting a flexible and agile execution of virtualized services, and combining local with public Cloud-based infrastructure to enable highly scalable hosting environments
- Growing number of domain specific and regional Cloud providers implementing a utility computing business model by offering pay per use resources on-demand
- Public Clouds will be supported by a network of geographically distributed datacenters for high availability, end-user service proximity, legal and policy issues...
- Public Clouds will be interconnected to meet fluctuating demands