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Building Clouds with OpenNebula 3.4

Constantino Vázquez Blanco dsa-research.org | OpenNebula.org

Distributed Systems Architecture Research Group Universidad Complutense de Madrid

Building Clouds with OpenNebula 3.4 Basic Usage of the Private Cloud

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Virtual Networks

- Images
- Virtual Machines
- Templates



The Open Source Toolkit for Cloud Computing

Virtual Networks

Overview

- A Virtual Network (vnet) in OpenNebula
 - Defines a separated MAC/IP address space to be used by VMs
 - A vnet is associated with a physical network through a bridge
 - Virtual Networks can be isolated (at layer 2 level)
- Virtual Network definition
 - Name, of the network
 - Type
 - Fixed, a set of IP/MAC leases
 - Ranged, defines a network range
 - **Bridge**, name of the physical bridge in the physical host where the VM should connect its network interface.
- Virtual Networks are managed with the **onevnet** utility

Virtual Networks

Example, create and manage Virtual Networks

• Define and create two networks

```
$ vi red.net
NAME = "Red LAN"
TYPE = RANGED
BRIDGE = br0
<u>NETWORK</u> SIZE = C
NETWORK ADDRESS = 192.168.XX.0
$ vi blue.net
NAME = "Blue LAN"
TYPE = FIXED
BRIDGE = br0
LEASES = [IP=192.168.YY.5]
LEASES = [IP=192.168.YY.10]
LEASES = [IP=192.168.YY.15]
LEASES = [IP=192.168.YY.20]
LEASES = [IP=192.168.YY.25]
```

Example, create and manage Virtual Networks

- Use the onevnet command to list and show networks
- Modify the fixed network to add/remove leases with the addleases and rmleases option
- Leases can be public or private to the user, check and modify the network status

Virtual Networks

Using Virtual Networks within your VMs

 Define NICs attached to a given virtual network. The VM will get a NIC with a free MAC in the network and attached to the bridge

```
#A VM with two interfaces each one in a different vlan
NIC=[NETWORK="Blue LAN"]
NIC=[NETWORK="Red LAN"]
```

```
#Ask for a specific IP/MAC of the Red vlan
NIC=[NETWORK="Red LAN", IP=192.168.0.3]
```

Prepare the VM to use the IP. Sample scripts to set the IP based on the MAC are provided.



Overview

- An Image in OpenNebula's repository
 - A virtual machine disk to be used as OS or DATA device.
 - Defined within a datastore
 - Images can be **presistent** and/or **public**
 - Images modifications can be saved as another image
- Image Types:
 - **OS**: contains a working operative system
 - **CDROM**: readonly data
 - **DATABLOCK**: A storage for data. Can be created either from previous existing data, or as an empty drive.

Automatic Disk Layout for Images



Defining a Virtual Machine Disk Image

```
# Name of the Image
#______
NAME = "vm-example" # Mandatory
 _____
# Image Meta-Data
#------
\underline{TYPE} = OS | CDROM | DATABLOCK
DESCRIPTION = "of the contents of the Image"
PUBLIC = YES | NO
PERSISTENT = YES | NO
 _____
# VM Attach attributes
DEV PREFIX = "to generate disk targets"
      = "type of device to emulate (ide, scsi, virtio)"
BUS
```

Defining a Virtual Machine Disk Image

#						
<pre># Source of the Image (use just one) #</pre>						
PATH = "URL to copy the image to the repo" SOURCE = "raw disk source (no copy)"						
<pre>## DATABLOCK generation (no path given) #</pre>						
" SIZE = "for the data disk in MB" FSTYPE = "to format the image"						

Example, Register Images

• Define and create two images

```
$ vi ttylinux.img
NAME = "ttylinux"
TYPE = OS
PUBLIC = yes
DESCRIPTION = "ttylinux with context "
PATH = <put the path here>
PERSISTENT = no
$ vi data.img
NAME = "data"
TYPE = DATABLOCK
DESCRIPTION = "user data"
PUBLIC = no
PERSISTENT = yes
SIZE
      = 100
FSTYPE = ext2
```

Example, Register Images

- Hands on!
 - Check images with oneimage list and show
 - Change public and persistent attributes
 - Check the contents of the datatores

/srv/cloud/one/var/datastores/1

Using Images with your Virtual Machines

- Define DISKs attached to the virtual machine.
 - Select the image by name or id (IMAGE_ID preferred)
 - Overwrite attributes if needed (TARGET, BUS)
- Prepare the VM to use the disk layout to ease usage

```
# OS image, mapped to sda.
DISK = [ IMAGE = "Debian 5.0" ]
# First DATABLOCK image, mapped to sde
DISK = [ IMAGE_ID = 4 ]
# swap, sdd
DISK = [ TYPE = swap, SIZE = 1024, READONLY = "no" ]
```

Overview

- A Virtual Machine in OpenNebula
 - A capacity in terms memory and CPU
 - A set of **NICs** attached to one or more virtual networks
 - A set of **disk images**, to be "*transferred*" to/from the execution host.
 - A state file (optional) or recovery file, with the memory image of a running VM plus some hypervisor specific information.
- Virutal Machines are defined in a VM template
- Each VM has an unique ID in OpenNebula the VMID
- All the files (logs, images, state files...) are stored in \$ONE_LOCATION/var/<VMID>

Virtual Machine Template

Name of the VM NAME = "vm-example" # Optional, Default: one-\$VMID # Capacity CPU = "amount of requested CPU" MEMORY = "amount of requested MEM" VCPU = "number of virtual cpus" *# OS and boot options* OS = [kernel = "path to os kernel", # para-virtualization initrd = "path to initrd image", # para-virtualization kernel cmd = "kernel command line", root = "device to be mounted as root" bootloader = "path to the boot loader exec" boot = "device to boot from"] *#* Features of the hypervisor FEATURES = [

pae = "yes|no", # Optional, KVM acpi = "yes|no"] # Optional, KVM

Virtual Machine Template

```
# VM Disks
# Using the Image Repository
DISK = [
    image = "name of the image (deprecated)",
    image_id = "id of the image",
    bus = "override image attribute",
    target = "override default layout",
    driver = "override image attribute" ]
```

```
# Using a source URL
DISK = [
  type = "floppy|disk|cdrom|swap|fs|block",
  source = "path_to_disk_image_file|physical_dev",
  format = "type for fs disks",
  size = "size_in_GB",
  target = "device_to_map_disk",
  bus = "ide|scsi|virtio|xen",
  readonly = "yes|no",
  clone = "yes|no",
  save = "yes|no" ]
```

Virtual Machine Template

bus = "usb|ps2|xen"]

```
# Network Interfaces
NIC = [
   network = "name_of_the_virtual_network",
   ip = "ip_address",
   bridge = "name_of_bridge_to_bind_if",
   target = "device_name_to_map_if",
   mac = "HW_address",
   script = "path_to_script_to_bring_up_if",
   Model = "NIC model"]
# I/O Interfaces
INPUT = [
   type = "mouse|tablet",
```

Virtual Machine Template

```
# I/O Interfaces
GRAPHICS = [
  type = "vnc|sdl",
  listen = "IP-to-listen-on",
  port = "port_for_VNC_server",
  passwd = "password_for_VNC_server" ]
# Raw Hypervisor attributes
RAW = [
  type = "xen|kvm",
  data = "raw_domain_configutation"]
```

Not all the parameters are supported for each hypervisor. Complete reference and examples for all sections in

http://opennebula.org/documentation:template

Example, define a simple VM

create a simple VM

- Use the ttylinux image
- Use the Red network
- Enable VNC access to monitor the boot process

```
NAME = ttylinux
CPU = 0.1
MEMORY = 64
DISK = [ IMAGE_ID = 0 ]
NIC = [ NETWORK_ID = 0 ]
FEATURES = [ acpi="no" ]
GRAPHICS = [ type="vnc", listen="0.0.0.0", keymap="es" ]
```

Example, define a simple VM

- Check the progress of the VM with onevm top
- Check the log with \$ONE_LOCATION/var/0/vm.log
- onevm command options:
 - **Operations**: create, deploy shutdown, livemigrate, stop, cancel, resume, suspend, delete, restart
 - Information: list, show, top, history

Life-cycle of a VM (simplified)



Example, manage a simple VM

- Check status of the vnets and images in use by the VM
- Stop/Resume the Virtual Machine, check VM directory
- Migrate the Virtual Machine (cold migration)
- Live Migrate the VM
 - Update the QEMU protocol to "qemu+ssh" in

\$ONE LOCATION/var/remotes/kvm/kvmrc

- onehost sync (wait to monitor) check /var/tmp/one
- Create another VM and check connectivity
- Add another disk with the datablock

Guidelines to Prepare a Virtual Machine

- You can use any VM prepared for the target hypervisor
- **Hint I**: Place the vmcontext.sh script in the boot process to make better use of VLANs
- **Hint II**: Do not pack useless information in the VM images:
 - swap. OpenNebula can create swap partitions on-the-fly in the target host
 - Scratch or volatile storage. OpenNebula can create plain FS onthe-fly in the target host
- Hint III: Install once and deploy many; prepare master images
- Hint IV: Use the Image Repository and default layout
- Hint V: Do not put private information (e.g. ssh keys) in the master images, use the CONTEXT
- Hint VI: Pass arbitrary data to a master image using CONTEXT

Virtual Machine Templates

Overview

- A Virtual Machine Template in OpenNebula
 - VM definition
 - Can be instantiated multiple times
 - VM template repository (subject to permissions)

Ş	one	etemplate	list a			
	ID	USER	GROUP	NAME		REGTIME
	0	oneadmin	oneadmin	template-0	09/27	09:37:00
	1	oneuser	users	template-1	09/27	09:37:19
	2	oneadmin	oneadmin	Ubuntu_server	09/27	09:37:42

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Example, manage a Simple VM

 Enable network access by adding a NIC to Red and Blue networks (no needed with VNC...)

```
Add a tap interface to the physical host and put it on "Red LAN"
# apt-get install openvpn
# openvpn --mktun --dev tap0
# ifconfig tap0 192.168.XX.50/24 up
# brctl addif br0 tap0
# route del -net 192.168.XX.0/24 tap0
# route add -net 192.168.XX.0/24 br0
```

• Test ssh, ping and VM connectivity